

Tools Required

Modellers Knife (with a fresh blade)
Cutting Mat
Modelling Glue (we recommend Deluxe Materials Roket Card Glue)
Fine Tip Applicator
Low-tac Masking Tape
Clips / Clamps

Tips

Prior to starting your build, we recommend reading through the instructions to familiarise yourself with the build style of the kit.

We recommend painting any white edges as you remove the components from the sheet to improve the finished look. We advise watercolour paints for the best finish.

The components are held in position using breakout perforations. To remove them, gently pop them out of the main sheet.

Remove each component as it is required to prevent losing or mixing it up with another component.


Ensure that glue is distributed evenly and not too close to the edge as it may ooze out when pressure is applied.

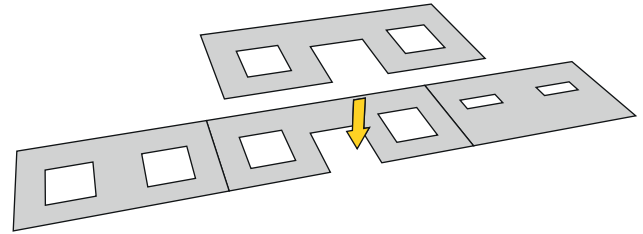
Use low-tac masking tape, clamps and weights to aid the assembly process.

Mess Hut Assembly


Components are Labelled in Black

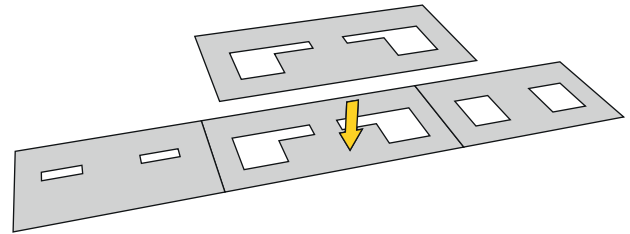
1. Detach Component A and fold the walls along the crease lines. Next, detach Inner Wall A and glue it to the inside of the Component A.

 Ensure that there is even spacing around the window openings and the bottom of the walls are flush with one another.




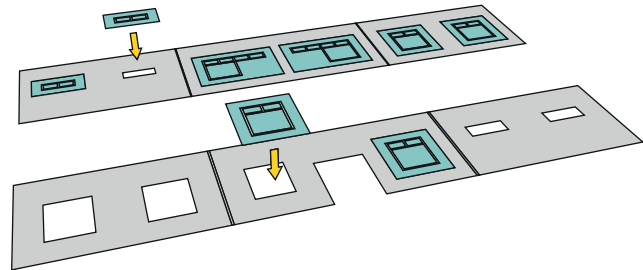
2. Detach Component B and fold the walls along the crease lines. Next, detach Inner Wall B and glue it to the inside of the Component A.

 Ensure that there is even spacing around the window openings and the bottom of the walls are flush with one another.




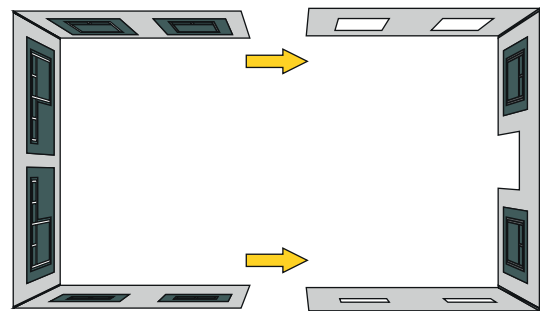
3. Locate the Glazing Sheet and cut out the windows along the thin outer lines. Then, glue each one into position.

 Ensure that the side wall glazing is glued to Component B (the window openings on Component A are slightly bigger).



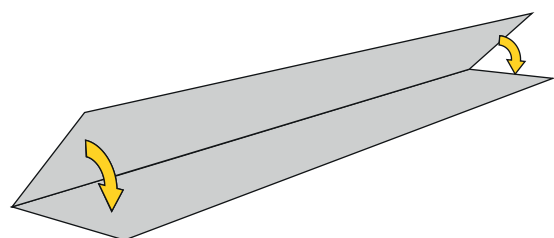
4. Glue the side walls of Component B to the inside of Component A's side walls.

 The window openings on the inner layer are slightly smaller than the outer openings to give the model depth. Try to ensure that these are centrally aligned.




5. Detach Roof Packers A (x6), B (x6) and C (x3).

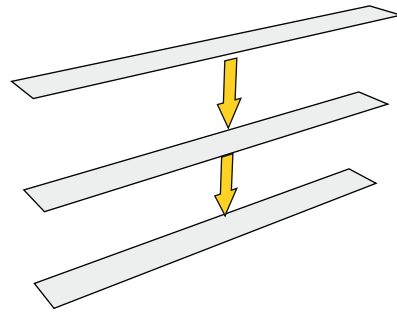
Fold each one along the score line and glue together.



6. Form the Roof Kerbs.


Kerb A (x2) - Glue 3 x Packer A together. Repeat.
Kerb B (x2) - Glue 3 x Packer B together. Repeat.
Kerb C (x1) - Glue 3 x Packer C together.

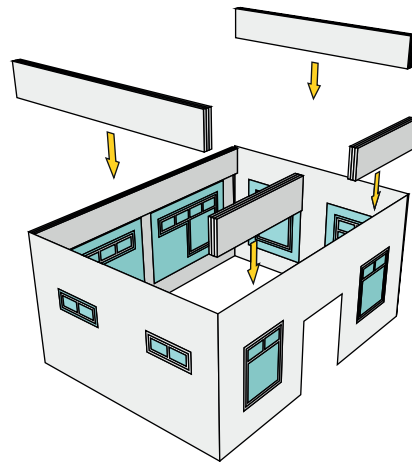
 Try to ensure the components are as flat/level as possible. This will help to ensure roof is level on the completed model.



7. Glue each Roof Kerb into position.

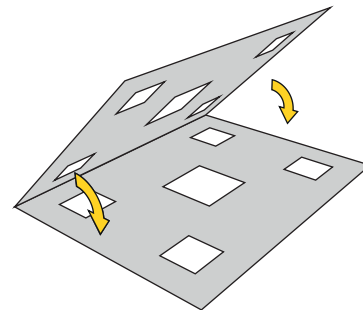
Glue Kerb C to the back wall. Glue Kerb B(1) and B(2) to the front wall (there will be a gap in the middle). Finally, glue Kerb A(1) and A(2) to the side walls (we've designed these to be snug!)

 The top of each kerb should be flush with the top of the wall.



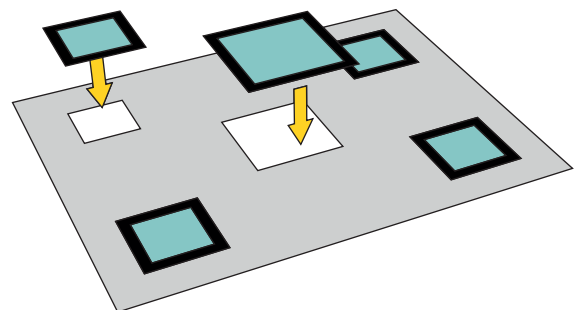
8. Detach the Roof, fold it along the crease line and glue together.

 The sky light openings on one side of the roof are bigger to avoid misalignment.

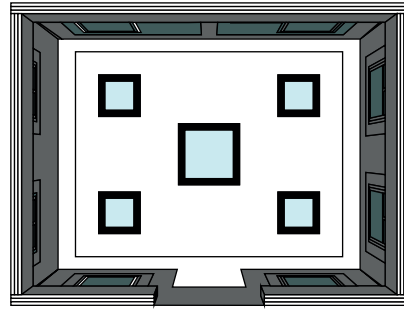


9. Locate the glazing sheet and cut out the Sky Lights along the thin outer lines. Then, glue each one into position.

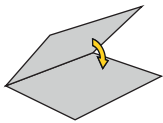
 Ensure you glue the sky lights to the printed side of the roof.



10. Apply glue to the underside of the roof kerb. Then, insert the roof inside the building and bond it to the roof kerb.

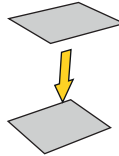


11. Detach Packer D (x4). Fold each one along the score line and glue together.



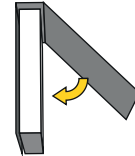
12. Form Roof Kerb D.

Glue 3 x Packer B together. Repeat.



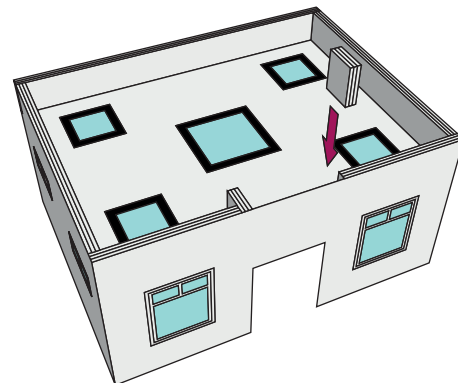
13. Detach Kerb D Wrap (x2).

Apply glue to both sides of 1 x Kerb D, then apply the wrap. Repeat.

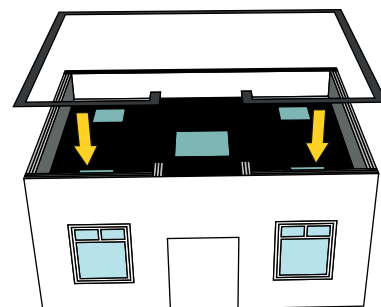


14. Glue Kerb D into position.

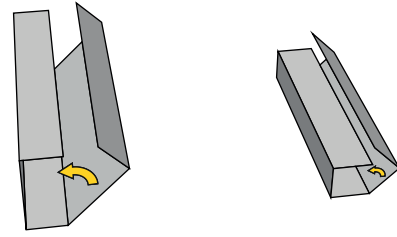
 The top of the component should be flush with the roof.



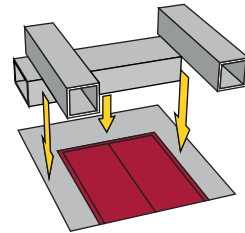
15. Detach the Roof Cap and glue it to the top of the roof kerb.



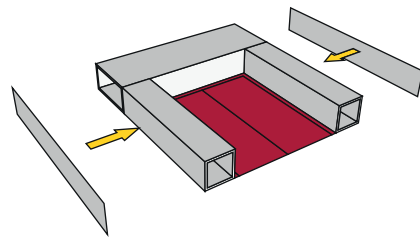
16. Detach the Door Columns (x2) and the Door Beam. Fold each one along the score lines to form the column-like components and glue together.



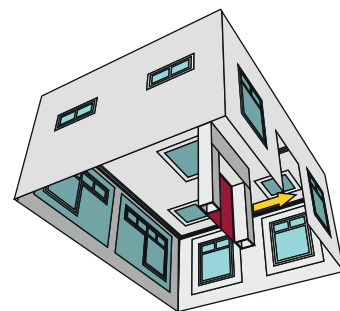
17. Detach your preferred door.
Then, glue the columns and beam around the door.



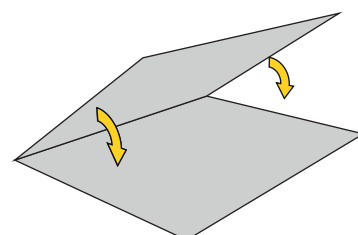
18. Detach the Column Covers (x2) and glue them to the door columns.



19. Glue the door columns to the inside of the building.
Ensure that the door beam is touching the underside roof (so that the door is approx. 1mm short of the bottom of the wall).



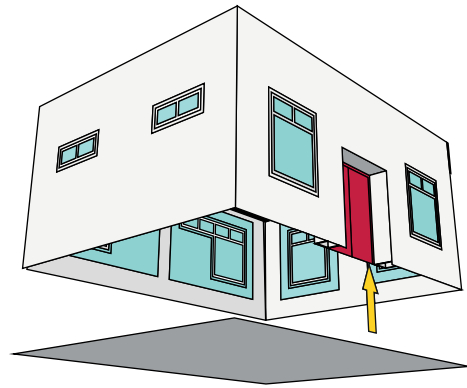
20. Detach the Floor, fold it along the crease line and glue together.



21. Apply glue around the edge of the floor (excluding the door area) and glue it into position.

This can be a little fiddly if it's your first time doing this so try to take your time.

Applying even pressure where the floor meets the wall until it's semi-cured will ensure a firm hold.



Store Assembly

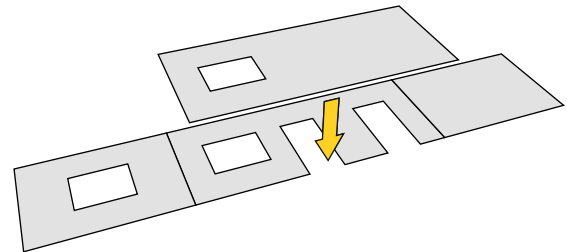
Components are Labelled in Red

1. Detach Inner Wall A and place it face up on your work surface.

We have supplied alternative doors with this kit. To incorporate one of the alternative doors, carefully remove the standard door by cutting along the surrounding score line that has been highlighted in yellow for ease.

2. Detach Component A. Then glue Inner Wall A into position on the inside of the wall.


Ensure that there is even spacing around the window openings and the bottom of the walls are flush with one another.

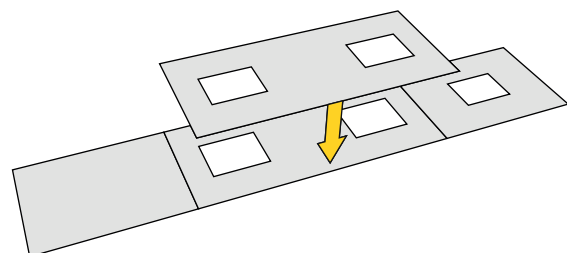


If you've decided to remove the standard doors, now is the time to fit the alternative options.

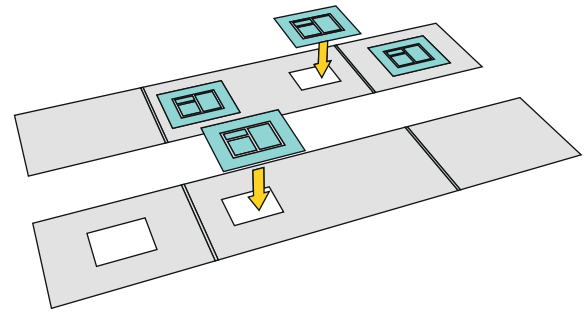
Simply glue the Alternative Door into the standard doors previous position.

3. Detach Component B and fold the walls along the crease lines. Next, detach Inner Wall B and glue it to the inside of the Component A.

 Ensure that there is even spacing around the window openings and the bottom of the walls are flush with one another.



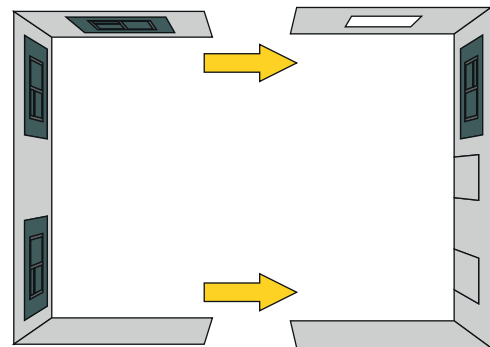
4. Locate the Glazing Sheet and cut out the windows along the thin outer lines. Then, glue each one into position.



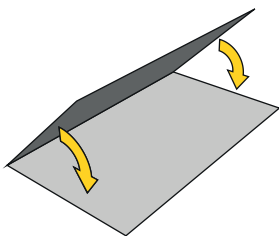
- i** Ensure that the side wall glazing is glued to Component B (the window openings on Component A are slightly bigger).

5. Glue the side walls of Component B to the inside of Component A's side walls.

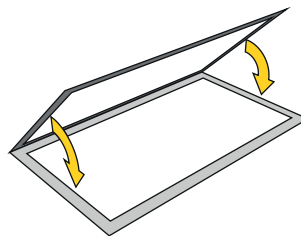
- i** The window openings on the inner layer are slightly smaller than the outer openings to give the model depth. Try to ensure that these are centrally aligned.



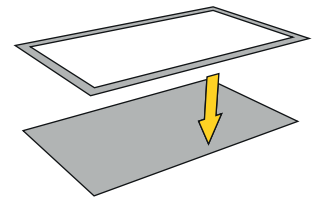
6. Detach the Roof, fold it along the crease line and glue together.



7. Detach the Roof Kerb, fold it along the crease line and glue together.



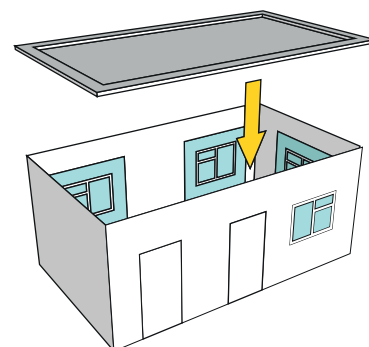
8. Glue the Roof Kerb to the Roof.



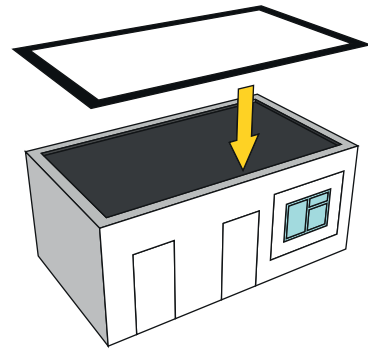
9. Apply glue around the edge of the roof and glue it into position, ensuring it's flush with the top of the wall.

This can be a little fiddly if it's your first time doing this so try to take your time.

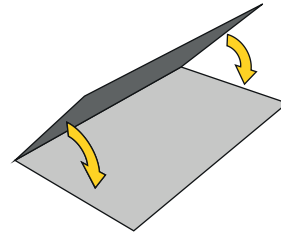
Applying even pressure where the floor meets the wall until it's semi-cured will ensure a firm hold.



10. Detach the Roof Cap and glue it to the top of the roof kerb.



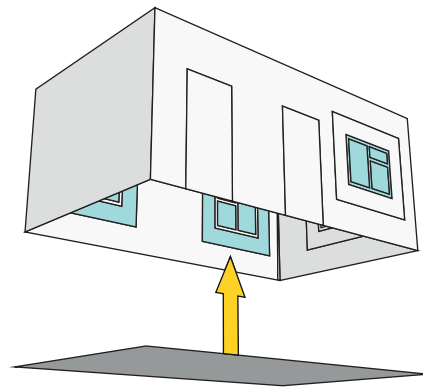
11. Detach the Roof, fold it along the crease line and glue together.



12. Apply glue around the edge of the floor and glue it into position.

This can be a little fiddly if it's your first time doing this so try to take your time.

Applying even pressure where the floor meets the wall until it's semi-cured will ensure a firm hold.



You have now completed the Mess Hut and Store. We hope you enjoyed and successfully built the kit! To view our other card kits, more products and find your local stockist, visit www.atdmodels.co.uk

We'd love to see photos of your finished models. Please send them to enquiries@atdmodels.co.uk for a chance to be featured on our social media pages.